# COMPETITION RULES



FOOTBALL UNITES US

## **RULES**

The ÍscarCup® International Tournament will adhere to the regulations of the Royal Spanish Football Federation (RFEF) and the Royal Football Federation of Madrid (RFFM) for 7-a-side football.

# **CATEGORIES**

The participating categories in the tournament will be as follows:

- -U10 (Second-Year Benjamin). All boys and girls born from 01-01-2014 onwards.
- **U11 (First-Year Alevín).** All boys and girls born from 01-01-2013 onwards.

## **ACCREDITATION**

Participants will be accredited before the start of the tournament with their ID card, passport for foreigners, or federation card. All documents must be original, and no photocopies will be valid. Participating teams must submit a list with the details of all participants one month before the start of the tournament.

On the first day of the competition, the team representative must arrive one hour before their match at the organization's desk to verify the accuracy of the provided information.

On the first day, after verifying the list of participants, the organization will issue valid accreditations for participants throughout the three days. This list must always be presented 30 minutes before the start of the match at the organization's desk.



## **REGISTRATIONS AND CALL-UPS**

It is allowed to register an unlimited number of players for participation in the tournament.

The maximum number of players per call-up will be 14 players.

A player can only be registered and participate with one team.

Registrations will be validated prior to the start of the tournament and will be accessible on our website (https://www.iscarcup.com/).

The list of players must always be available in case it is requested by the referee or tournament organizers.

## **SUBSTITUTIONS**

The number of substitutions during a match will be unlimited. To make a substitution, the referee must be notified, and the change will be allowed when the game is stopped.

Substitutions are carried out at the center line of the field.

A substituted player can return to participate in the match.

## **GAME TIME**

Each match will consist of two halves of 15 minutes each in the Group Stage, Gold, Silver, and Bronze Phases.

The semi-finals and final of the Gold Phase will have a duration of 20 minutes each half.



# **SPORTS FACILITIES**

The tournament will take place simultaneously at four venues in Torrejón de Ardoz (Madrid).

#### JOSE MARIA GUTIERREZ 'GUTI' PLAYING FIELDS

Av. de la Constitución, 193, 28850 Torrejón de Ardoz, Madrid https://goo.gl/maps/1c5yEwCNsyLPsUN98



#### **'LAS VEREDILLAS' STADIUM**

C. Turín, 14, 28850 Torrejón de Ardoz, Madrid https://goo.gl/maps/ShzXHf2n8kzKYnnC7





#### **JUAN ANTONIO SAMARANCH PLAYING FIELDS**

C/ de San Fernando 6, 28851 Torrejón de Ardoz, Madrid https://maps.app.goo.gl/ZjuekSGW4p1LESN96



The Group Stage will take place at the three facilities.

The Gold Phase will be hosted at Las Veredillas Stadium. The Silver and Bronze Phases will be held at the José María Gutiérrez 'Guti' Playing Fields.

# **EQUIPMENTS**

All teams must attend the tournament with two numbered and distinct uniforms. These numbers must match the list of players provided to the organization.

Additionally, they must wear bibs of a color different from the uniforms that substitutes must wear on the bench or during warm-up.

In the event of a color clash between the teams playing a match and/or with the referee, the visiting team (the second name listed in the match schedule) must change their uniform.

The use of shin guards and regulation footwear is mandatory. The use of metal studs is prohibited.



## **BALLS**

The balls used during the tournament are regulation size 4 and approved by the RFEF.

## **COMPETITION SYSTEM**

In the 'Group Stage,' all teams are grouped into 4-team groups. After this, access will be granted to the Gold, Silver, and Bronze Phases.

#### **GOLD PHASE:**

Once the group stage is finished, the top qualifiers and the three best secondplaced teams advance to the Gold Phase, where there will be 4 groups of 3 teams each.

The winners of each group qualify for the semifinals: The first team in Group A will play against the first team in Group B, and the other semifinal will be between the first team in Group C and the first team in Group D.

#### SILVER PHASE:

After the group stage, the remaining non-qualifying second-placed teams for the Gold Phase and the six best third-placed teams will play in the Silver Phase, where there will be 4 groups of 3 teams each.

The winners of each group qualify for the semifinals: The first team in Group A will play against the first team in Group B, and the other semifinal will be between the first team in Group C and the first team in Group D.

#### **BRONZE PHASE:**

After the group stage, the remaining three non-qualifying third-placed teams for the Silver Phase and all the fourth-placed teams will play in the Bronze Phase, where there will be 4 groups of 3 teams each.



The winners of each group qualify for the semifinals: The first team in Group A will play against the first team in Group B, and the other semifinal will be between the first team in Group C and the first team in Group D.

To see how the groups are formed, please refer to the annex that will be sent later.

## **SCORING**

- Won match: 3 points

- Drawn match: 1 point

- Lost match: 0 points

The maximum goal difference that will be recorded in the official report is 9 goals (9-0, 10-1, 11-2, etc.).

## TIEBREAKER CRITERIA

#### **BETWEEN TWO TEAMS**

1st) Result obtained between them.

2nd) Better goal difference overall.

3rd) Higher number of goals scored.

4th) Lower number of goals conceded.

5th) Younger team.

BETWEEN THREE OR MORE TEAMS (in their particular league)

1st) Higher number of points.

2nd) Better goal difference overall.

3rd) Higher number of goals scored.

4th) Lower number of goals conceded.

5th) Goal difference by adding goals scored and against from the Group Stage. In case of a tie in points in the Gold, Silver, and Bronze phases, it will be resolved according to the following:



#### **BETWEEN TWO TEAMS**

- 1st) Result obtained between them.
- 2nd) Better goal difference overall.
- 3rd) Higher number of goals scored.
- 4th) Lower number of goals conceded.
- 5th) Goal difference by adding goals scored and against from the Group Stage and Gold, Silver, or Bronze Phase.

AMONG THREE OR MORE TEAMS (in their particular league)

- 1st) Higher number of points.
- 2nd) Better goal difference overall.
- 3rd) Higher number of goals scored.
- 4th) Lower number of goals conceded.
- 5th) Goal difference by adding goals scored and against from the Group Stage and Gold, Silver, or Bronze Phase.

In the event of a tie at the end of regulation time in elimination matches, a penalty shootout will be used.

Each team will take up to three penalties alternately. If the tie persists, sudden death will ensue. An alternating penalty will be taken until one team fails.

Each penalty must be taken by a different player. If the tie continues after all players have taken their penalties, a second round of penalties may be executed.

### REFEREES

The tournament referees belong to and are appointed by the Real Federación de Fútbol de Madrid (RFFM).a

## **SUSPENDED MATCH**



If, for any reason, the match referee decides to suspend the game, the ÍscarCup Competition Committee, after evaluating the situation, may make one of the following decisions:

- Resumption of the match from the moment it was suspended.
- Resumption of the match from the beginning.
- The final result will be the same as it was at the time of suspension.
- Victory is awarded to the home team 3-0.
- Victory is awarded to the visiting team 0-3

# **CLAIMS**

In the event of any incident during the match, the team delegate may file a claim 30 minutes after the end of the game with the Competition Committee.

This claim must be submitted at the organization desk that <code>fscarCup®</code> has at each facility.

## **INSURANCE**

All players will have medical coverage through an insurance policy subscribed for this purpose by the tournament organization. Additionally, as this is an official tournament of the RFFM, all nationally federated players will be covered by the mutual insurance for footballers arranged by their respective federations.

## **MODIFICATIONS**



In the case of any circumstance not reflected in these Competition Rules, <code>fscarCup®</code> through its organizers will make appropriate decisions that must be accepted by all participants.

The organization of ÍscarCup® reserves the right to modify these competition rules. These modifications will be communicated in writing to each responsible person of the participating club.

